Compile and Run Information

Steps:

1. Extract hw2.zip to destination.
2. Navigate inside of file ‘hw2’
3. Use ‘javac myGame/\*.java’ to compile
4. To run, use ‘java myGame/Application’
5. Enter in a single-word username
6. Game will pop-up and begin
7. Press ‘P’ at any time to pause the game.

\*\*Please see design document first page for important run information, as well as important IconImage path information.